

# FABIAN GOLEBIOWSKI

SOFTWARE DEVELOPMENT  
STUDENT

## CONTACT

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## PROFILE SUMMARY

A dedicated and hard-working Software Development student at TUS Moylish, eager to apply and expand skills in HTML, C++, C#, SQL, and more through hands-on experience.

## EDUCATION

2023 - 2027

### TUS MOYLISH

- B.Sc. (Hons.) in Software development

### ST.MUNCHIN'S

- Leaving Certificate 2023

## WORK EXPERIENCE

### Kamil Limerick Painters

2025 - PRESENT

Painting Assistant

- Assisted in the preparation and execution of interior and exterior wall painting projects, ensuring high quality finishes and attention to detail.
- Supported the team with material handling, surface preparation, and clean-up, contributing to efficient project work - flows and client satisfaction.

## SKILLS

- C#, C++, HTML, PHP, SQL,
- Problem-Solving
- Team Collaboration
- Effective Communication Skills
- Adaptability
- Time Management

### Secondary School 6th year

2023 - 2024

Year Group Ambassador

- Chosen from a large group of students for leadership roles and special initiatives.
- Actively represented the school at various events and trips, showcasing leadership and strong communication skills while engaging with diverse audiences.
- Selected to propose and create creative ideas for school improvements, highlighting strong problem-solving abilities, initiative, and teamwork.

## LANGUAGES

- English: Fluent
- Polish: Fluent
- German: Basics

### Volunteering

2018

Community Clean-up Volunteer

- Participated in a organized clean-up efforts in the Garryowen region while improving the local environment.

## TOOLS & ENVIROMENTS

- Visual Studio
- NetBeans
- Cisco Packet Tracer
- Amazon AWS
- MySQL
- GitHub
- Excel

## ACHIEVEMENTS

- Developed knowledge of C++ & C#
- Completed a research project in networking
- Proficient Use of HTML & CSS
- Assembled a Database with queries
- Dedicated time to self-learning and exploring new technologies

## CONTACT ME (EMAIL)



## HOBBIES

### Game Development

- Strong interest in video games, leading me to explore game development using Unreal Engine.
- Worked on several personal projects, gaining hands-on experience in map creation and design.
- Designed and applied textures to enhance the visual appeal of game environments.

### Excel Enthusiast

- Passionate about experimenting with Excel, enjoying both its practical and engaging features.
- Created numerous spreadsheets for various purposes, including data analysis and project-specific tasks.
- Designed and managed personal expenditure spreadsheets to track and organize financial data.
- Applied Excel skills in several college Maths projects to analyse data, model scenarios, and solve problems.

### Web Development

- Strong interest in web development
- Built personal projects, including a portfolio website
- Integrated databases
- Gained experience with back-end programming: PHP

## PROJECTS

### Portfolio

- Created a personal portfolio website documenting my skills, projects and achievements in a visually appealing and organized manner. The site features a clean design, easy navigation, and detailed sections highlighting experiences and completed work. It serves as a platform for potential collaborators and clients.

### Networking Project

- In a hands-on AWS lab environment using real cloud credits, I implemented foundational cloud infrastructure including VPCs with public/private subnets, auto-scaling groups, and route tables. This project helped me understand core AWS services and cost-aware deployment in a practical setting.
- I designed a Cisco Packet Tracer lab creating VLAN-segmented networks with inter-VLAN routing. This demonstrated network isolation techniques and traffic optimization between nodes in a controlled environment.

### Database Project

- Developed a basic full-stack e-commerce webpage for tech products using XAMPP, PHP/MYSQL and HTML/CSS. Implemented three user roles (Customer, Admin and Manager) with core features like product listings, user account(s) and a simple checkout process - all built and tested locally.